### HOW TO PLAY THESE GAMES!

You will find a QR code on each of these pages. This code can be scanned with your phone (open your camera ap) and it will take you to the video directions that are on YouTube.



# WHY GAMES?

Research supports the use of games in learning. We want practice to be FUN!

In the event you have trouble with the QR codes, you can click on these covers. They will take you to the videos on YouTube!

MATH GAMES



## ELA GAMES



<u>.</u>	
_	
Δ	
_	
Ο	
F	
-	
2	
0	
Ŧ	

- Roll 2 dice. .\_.
- Add the numbers together and move your game piece that many spaces. с'

SB

- Continue taking turns until someone reaches 100! *с*і.
- you must return to the start. If you roll a combination of 10 (6+4, 5+5) or you land on  $\bigcirc$ 4

	Scan to learn how to play!			P(	ROLLED A 10? BEGIN AGAIN!					
	START START HERE	2	3	4	5	6	7	8	Ð	10
rn to the s	B	12	13	14	15	16	17	18	PI	20
you must return to the start.	21	22	23		25	26	27	28	29	30
Aor	31	32	33	34	35	36		38	39	40
	41	4		44	45	46	47	48	49	50
ng turns until someone reaches 100! ombination of 10 (6+4, 5+5) or you la	51	52	53	54	55	56	57	58	59	60
someone f 10 (6+4, 5	61	62	63	64	65	66	67		69	70
turns until oination o	71	72	73	74	(A)	76	77	78	79	80
Continue taking turns until someone reaches 100! If you roll a combination of 10 (6+4, 5+5) or you land on	81		83	84	85	86	87	88	89	90
3. Contin 4. If you r	qı	<b>q</b> 2	<b>q</b> 3	<b>q</b> 4	<b>q</b> 5	<b>9</b> 6	97	<b>9</b> 8	qq	

#### HOW TO PLAY:

2

Ц÷

start Here

Ц+

6.

- 1. Spin the spinner. Decide if you will go forward or back.
- 2. If the pot of gold has not been colored yet, solve the problem and color the pot.
- 3. Continue playing until all of the pots have been colored.
- 4. The player with the most pots colored is the winner.

5

Scan to learn how to play!

5+

5+

6+

Ц+

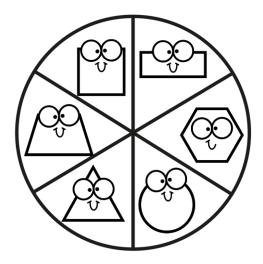
21

5.

©Deedee Wills



61

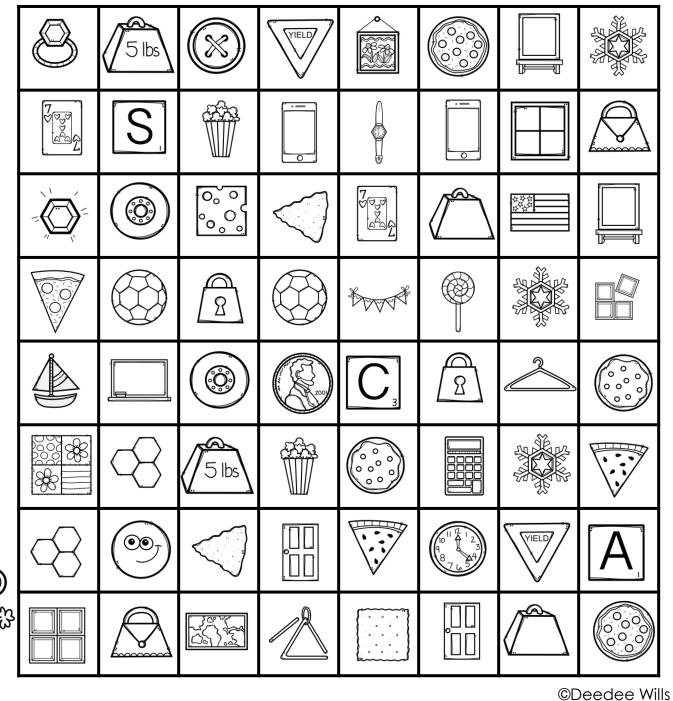


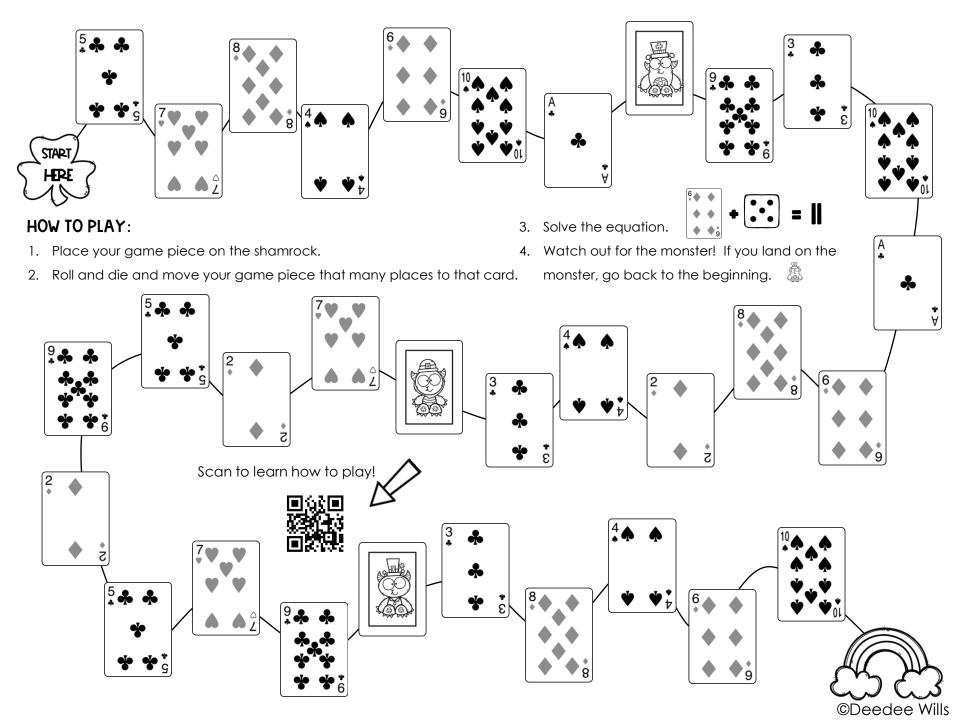
#### HOW TO PLAY:

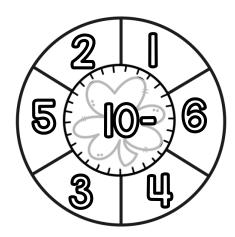
- 1. Spin the spinner and name the shape.
- 2. Color a square that has a matching shape.
- 3. Try to get 4 in a row!
- 4. The player with the most groups of 4 is the winner!

Scan to learn how to play!









#### HOW TO PLAY:

- 1. Each player starts with 10 cubes.
- 2. Spin the spinner.
- 3. Place your cube on the matching item.
- 4. If there is a cube there, you can bump it off. 2 cubes means it cannot be bumped.
- 5. The first one to use all their cubes wins!

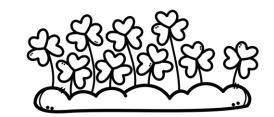
Scan to learn how to play!

**BUMP!** 

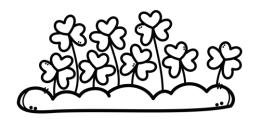




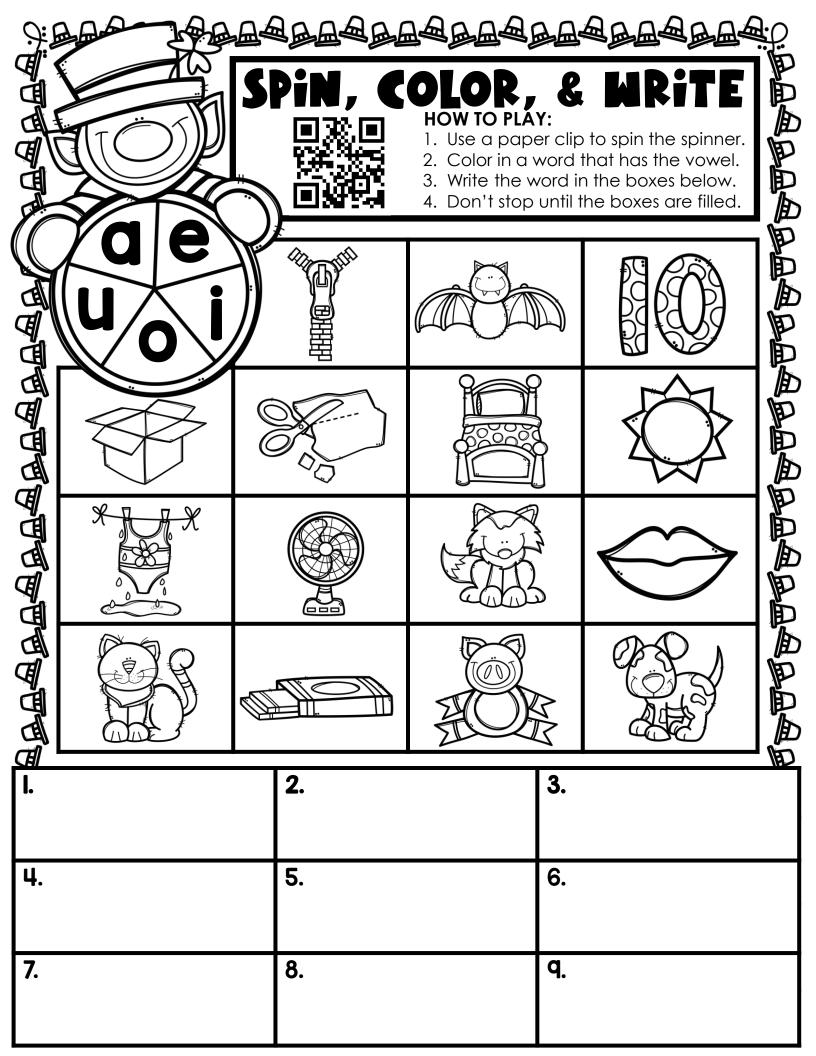


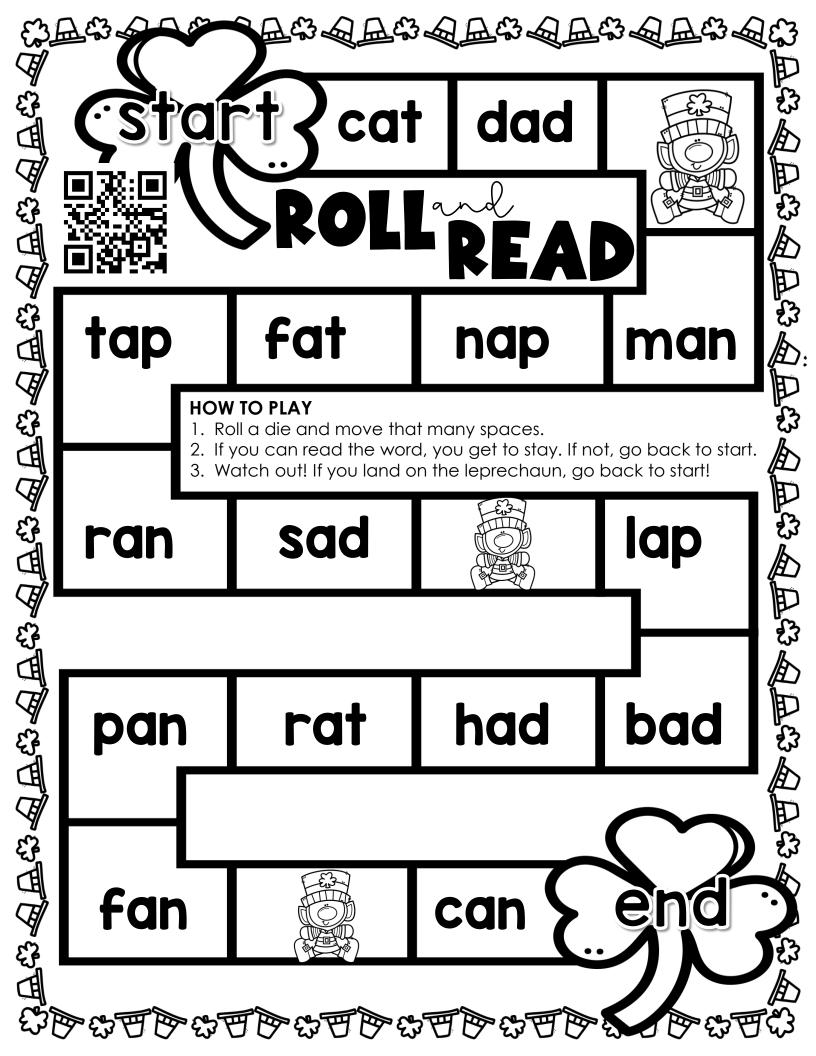


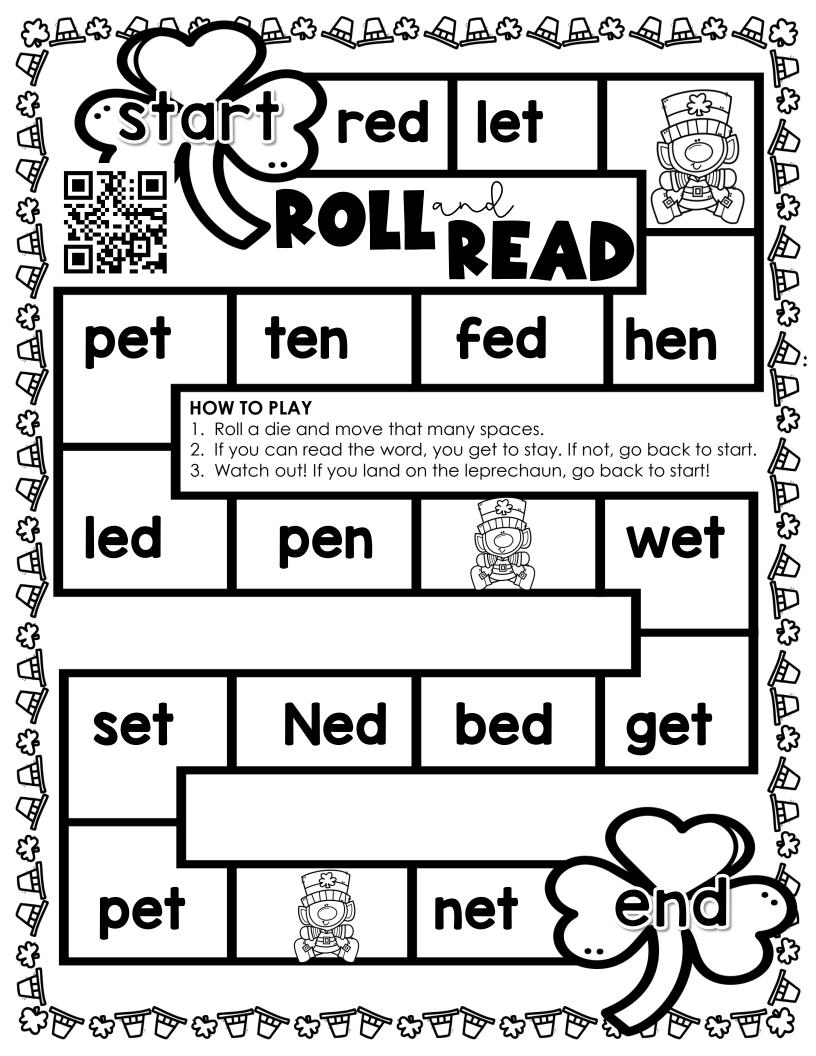


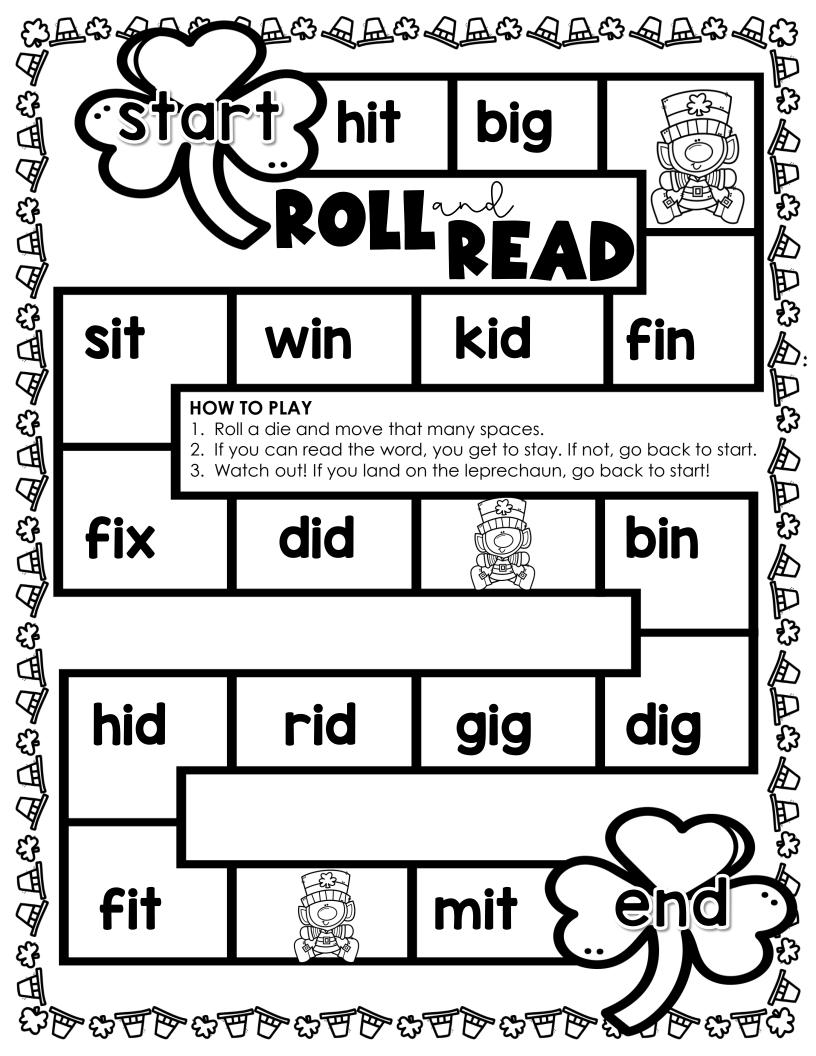


Tic TAC TOE   Sight Word List:   1 can   we   1 can   we it   up no   it up   it							
13. (13. (1). (1). (1). (1). (1). (1). (1). (1)	Tic			I	can	we	53 (C) &
€3@€3{	Ö	HOW T 1. Take turr sight wor	<b>OPLAY:</b> ns reading a rd and	the	at	am	<u>ඩ</u> ීමුදා
305		coloring 2. The first p three in o	the square in person to get a row wins!	it	up	no	30C
සුඛ්යුද	it	up	no	the	at	am	දි ම දා
සු ම සු	I	can	we	i†	up	no	ටී ගිදා
සුඛ්දා	the	at	am	I	can	we	en al an
500 C3	can	we	I	we	I	can	et and the
30,00	at	am	the	am	the	at	1 CCC CCC CCC CCC CCC CCC CCC CCC CCC C
3005	up	no	it	no	it	up	et a characteria
ų,							1 (7)









<b>ro</b>	<ul><li>any word in the</li><li>2. Read the word color the box ye</li><li>3. Get 4 in a row t</li></ul>	and our color.
cage	fame	lane
race	sale	tape
dive	mine	kite
ride	tire	wipe
code	dome	hose
rode	poke	vote
	· race · · dive ·	cage fame iifame iirace isale iifive ifive iiii

cake
tea 🕄
hive
Cone
tube ⊡ €
flute

